

hgAi and a bunch of new code

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Outline

- Why do we need an Annotation Integrator?
- hgAi demo
- A brief history of javascript in kent/src
- Enlightening info from Brian Craft
- New code in kent/src
- New dev dependencies and types of bugs

Why do we need hgAi?

- We send too many users to Galaxy for a commonly requested operation
 - “I am having trouble pulling out gene names for the corresponding probes. ... I've tried many of the settings, changing the group from custom to all tables, but still **I don't get any gene names, just an output of position.**
... Am I doing something wrong?”

Why do we need hgAi?

- “When I make a custom tract ... I am interested in getting the intersection of that with the TFBS track, **is there some easy way to label the output with the gene?** I get a bed file that does not directly indicate which gene it is associated with. Am I missing something?”

Why do we need hgAi?

- “There must be an easier way to **fill in the human gene symbol** on each line of a bed file than to manually look it up on the browser.”
- “However, when I get the output it **doesn’t match the gene name to the input list**, I only get the gene name.”
- “This gives me the **regions that have genes, but not which ones** in the Table output.”
- ...

ulterior motives

- More modern interactive interface
- More elegant UI code

Demo time!

A brief history of JS in kent/src

- Before JS: all <FORM>s and submit buttons
- Minimal inline JS in HTML:

```
cgiMakeCheckBoxJS(buf, shared, "onchange=\"document.mainForm.submit();\"");
```

- More inline JS in HTML:

```
char *onChangeClade = "onchange=\"document.orgForm.clade.value =  
document.mainForm.clade.options[document.mainForm.clade.selectedIndex].value;  
document.orgForm.org.value = 0; document.orgForm.db.value = 0;  
document.orgForm.submit();\"";
```


A brief history of JS in kent/src

- More and more inline JS in HTML:

```
// __detectback trick from http://siphon9.net/loune/2009/07/detecting-the-back-or-
refresh-button-click/
printf("<script>\n"
      "document.write(\"<form style='display: none'><input name='__detectback'
id='__detectback' "
      "value=' '></form>\");\n"
      "function checkPageBackOrRefresh() {\n"
      "  if (document.getElementById('__detectback').value) {\n"
      "    return true;\n"
      "  } else {\n"
      "    document.getElementById('__detectback').value = 'been here';\n"
      "    return false;\n"
      "  }\n"
      "}\n"
      "window.onload = function() { "
      "  if (checkPageBackOrRefresh()) { window.location.replace('%s?%s'); } };\n"
      "</script>\n", getScriptName(), cartSidUrlString(cart));
```

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      "</script>\n", getScriptName(), cartSidUrlString(cart));
```

A brief history of JS in kent/src

- Javascript in .js files!

```
setByCoordinates: function (chrom, start, end)
{
    var newPosition = chrom + ":" + commify(start) + "-" + commify(end);
    genomePos.set(newPosition, commify(end - start + 1));
    return newPosition;
},
```

A brief history of JS in kent/src

- JQuery
 - Finding DOM elements is easy!
 - Changing DOM elements is easy!
 - AJAX is easy!
 - Helps w/browser incompatibilities!
 - JQueryUI plugins!
 - Autocomplete
 - Drag & drop reordering
 - Tabs
 - Context menu (right-click)

A brief history of JS in kent/src

- Using DOM elements as storage for app state

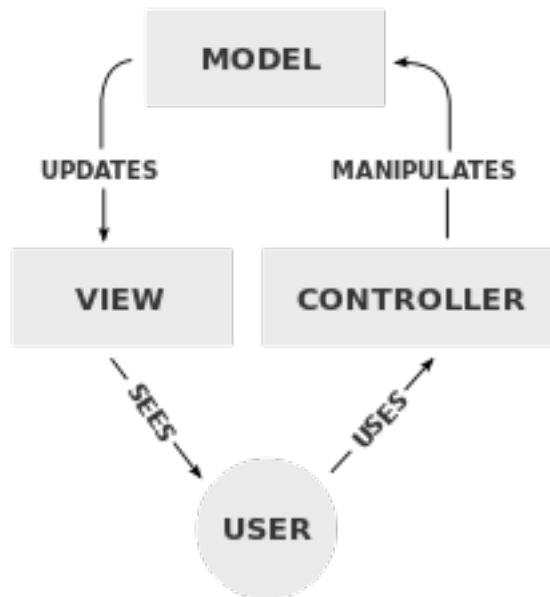
```
// Only look at visible views
subCBs = $(subCBs).not('.disabled').not(":disabled");

if (subCBs.length > 0) {
  var CBsChecked = subCBs.filter(":checked");
  if (!isABC) {
    if (CBsChecked.length === subCBs.length) {
      matCbComplete(matCB,true);
      $(matCB).attr('checked',true);
    } else if (CBsChecked.length === 0) {
      matCbComplete(matCB,true);
      $(matCB).attr('checked',false);
    } else {
      matCbComplete(matCB,false);
      $(matCB).attr('checked',true);
    }
  }
}
```

...

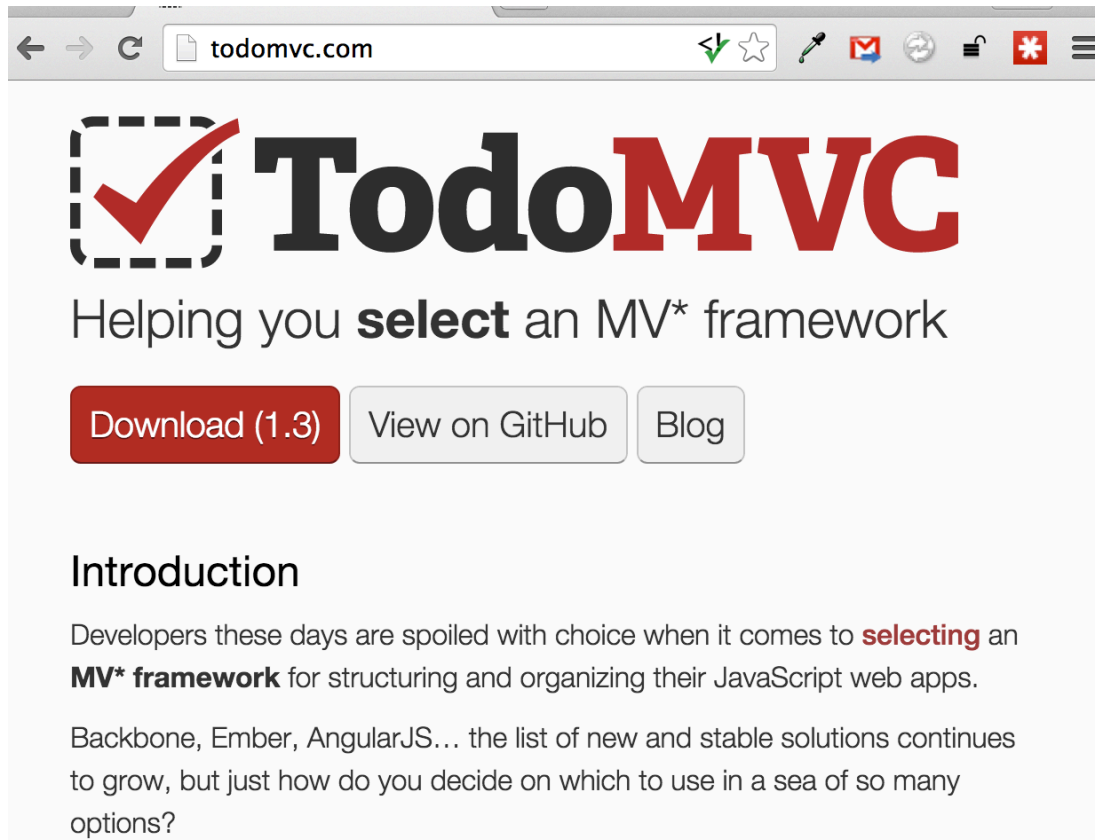
There are other ways...

- MVC: Model-View-Controller (1970s)
 - Model: application state & logic
 - View: display rendering
 - Controller: dispatch input from user



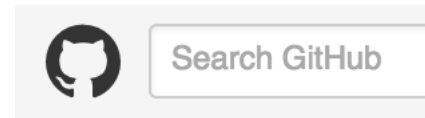
There are other ways...

- Modern web development: MV* frameworks



The image shows a screenshot of a web browser displaying the homepage of todomvc.com. The browser's address bar shows the URL 'todomvc.com'. The page features a large logo with a red checkmark inside a dashed square, followed by the text 'TodoMVC' in a bold, sans-serif font. Below the logo, the text reads 'Helping you **select** an MV* framework'. There are three buttons: a red 'Download (1.3)' button, a white 'View on GitHub' button, and a white 'Blog' button. The page content includes an 'Introduction' section with the following text: 'Developers these days are spoiled with choice when it comes to **selecting** an **MV* framework** for structuring and organizing their JavaScript web apps. Backbone, Ember, AngularJS... the list of new and stable solutions continues to grow, but just how do you decide on which to use in a sea of so many options?'

There are other ways...



<https://www.google.com/#q=javascript+the+good+parts>
<https://developer.mozilla.org/en-US/>

<https://github.com/>
<https://nodejs.org/>
<https://www.npmjs.com/>

Enlightenment from BC

- Functional programming concepts
- Declarative UI rendering (ReactJS)
- Sequential immutable states (ImmutableJS)

Functional programming

- Imperative programming with mutable state: fertile ground for bugs
- Pure functions behave predictably
- JS's first-class functions support FP

http://en.wikipedia.org/wiki/Functional_programming

http://en.wikipedia.org/wiki/Comparison_of_programming_paradigms

FP for dynamic web app?

- View:

web page = $F(\text{state}_n)$

- Model/Controller:

$\text{state}_{n+1} = G(\text{state}_n, \text{event})$

View: Imperative C...

```
if ((row = sqlNextRow(sr)) != NULL)
{
    unsigned scafCount = sqlUnsigned(row[0]);
    unsigned totalSize = sqlUnsigned(row[1]);
    cgiTableRowEnd();
    safef(msg1, sizeof(msg1), "contig/scaffold<BR>count:");
    safef(msg2, sizeof(msg2), "total size:");
    cgiSimpleTableRowStart();
    cgiSimpleTableFieldStart();
    puts(msg1);
    cgiTableFieldEnd();
    cgiSimpleTableFieldStart();
    puts(msg2);
    cgiTableFieldEnd();
    cgiTableRowEnd();
    cgiSimpleTableRowStart();
    cgiSimpleTableFieldStart();
    printLongWithCommas(stdout, scafCount);
    cgiTableFieldEnd();
    cgiSimpleTableFieldStart();
    printLongWithCommas(stdout, totalSize);
    cgiTableFieldEnd();
}
cgiTableRowEnd();
```

... vs. declarative HTML

```
if ((row = sqlNextRow(sr)) != NULL)
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    cgiSimpleTableFieldStart();
    puts(msg2);
    cgiTableFieldEnd();
    cgiTableRowEnd();
    cgiSimpleTableRowStart();
    cgiSimpleTableFieldStart();
    printLongWithCommas(stdout, scafCount);
    cgiTableFieldEnd();
    cgiSimpleTableFieldStart();
    printLongWithCommas(stdout, totalSize);
    cgiTableFieldEnd();
}
cgiTableRowEnd();
```

```
<tr>
  <td>contig/scaffold<br />
    count:</td>
  <td>total size:</td>
</tr>
<tr>
  <td>13,563</td>
  <td>2,453,304,946</td>
</tr>
```

... vs. declarative HTML

```
if ((row = sqlNextRow(sr)) != NULL)
{
    unsigned scafCount = sqlUnsigned(row[0]);
    unsigned totalSize = sqlUnsigned(row[1]);
    cgiTableRowEnd();
    safef(msg1, sizeof(msg1), "contig/scaffold<BR>count:");
    safef(msg2, sizeof(msg2), "total size:");
    cgiSimpleTableRowStart();
    cgiSimpleTableFieldStart();
    puts(msg1);
    cgiTableFieldEnd();
    cgiSimpleTableFieldStart();
    puts(msg2);
    cgiTableFieldEnd();
    cgiTableRowEnd();
    cgiSimpleTableRowStart();
    cgiSimpleTableFieldStart();
    printLongWithCommas(stdout, scafCount);
    cgiTableFieldEnd();
    cgiSimpleTableFieldStart();
    printLongWithCommas(stdout, totalSize);
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}
cgiTableRowEnd();
```

contig/scaffold count:	total size:
13,563	2,453,304,946

```
<tr>
  <td>contig/scaffold<br />
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```

ReactJS: declarative UI done efficiently

- View: web page = $F(\text{state}_n)$
- Rebuild entire page with JQuery DOM actions?
Too slow!
- ReactJS:
 - Rebuild a data structure of virtual DOM elements
 - React detects diffs, makes minimal DOM changes

<http://facebook.github.io/react/>

<https://www.youtube.com/watch?v=DgVS-zXgMTk>

ReactJS: declarative UI done efficiently

- JSX: Javascript in which you can embed this:

```
<tr>
  <td>contig/scaffold<br />
  count:</td>
  <td>total size:</td>
</tr>
<tr>
  <td>{summary.scafCount}</td>
  <td>{summary.totalSize}</td>
</tr>
```

ReactJS: declarative UI done efficiently

- JSX: Javascript in which you can embed this:

```
<tr>
  <td>contig/scaffold<br />
    count:</td>
  <td>total size:</td>
</tr>
<tr>
  <td>{summary.scafCount}</td>
  <td>{summary.totalSize}</td>
</tr>
```

- And make your own components:

```
<TableRow valueList={[ scafCountLabel,    totalSizeLabel ]} />
<TableRow valueList={[ summary.scafCount, summary.totalSize ]} />
```

<http://jsfiddle.net/sorfx2tp/4/>

ReactJS: declarative UI done efficiently

- Make your own component

```
var TableRow = React.createClass({
  // Transform a list of values into <tr> with <td> for each value

  render: function() {
    var cells = this.props.valueList.map(function(value) {
      return <td>{value}</td>;
    });
    return (
      <tr> {cells} </tr>
    );
  }
});
```

<http://jsfiddle.net/sorfx2tp/4/>

C writes JSON instead of HTML

```
if ((row = sqlNextRow(sr)) != NULL)
{
    unsigned scafCount = sqlUnsigned(row[0]);
    unsigned totalSize = sqlUnsigned(row[1]);
    jsonWriteObjectStart(jw, NULL);
    jsonWriteListStart(jw, "summaryRow");
    jsonWriteString(jw, "scafCount", printLongWithCommas(stdout, scafCount));
    jsonWriteString(jw, "totalSize", printLongWithCommas(stdout, totalSize));
    jsonWriteListEnd(jw);
    jsonWriteObjectEnd();
}
```

(still pretty verbose compared to JS)

```
{ summary: { scafCount: commify(scafCount),
            totalSize: commify(totalSize)
          }
}
```

What kind of Model for React View?

- Model/Controller:

$$\text{state}_{n+1} = G(\text{state}_n, \text{event})$$

- Make a completely new copy of state every time? Inefficient!
- ImmutableJS: efficient implementation of immutable data structures

ReactJS + immutable state

- Functional programming style
- Efficiency
- Easy undo/redo!

<https://www.youtube.com/watch?v=DMtwq3QtddY>

New javascript code

- New subdirectories of kent/src/hg/js/
 - external/: open source libs
 - react/
 - lib/
 - plugins/
 - hgAi/
 - bundle/
 - model/
 - lib/
 - hgAi/

New lib for CGI as JSON backend

- hg/lib/cartJson.c

```
struct cartJson *cj = cartJsonNew(cart);
cartJsonRegisterHandler(cj, "getFields", getFields);
cartJsonExecute(cj);
```

- JS sends a JSON command to CGI like this:

```
{ getFields: { tables: "knownGene,snp142" } }
```

- CGI returns JSON response:

```
{ tableFields: { knownGene: [ 'name', 'chrom', 'strand', ... ], snp142: ...
```


New dev dependencies

- node
- jsx
- jsxhint
- uglifyjs

New types of bugs

- Responses arriving late / out of sync
- Developer forgetting to commit compiled JSX
 - git commit hook?

Thanks!

- Ann, b0b, Jim
- Brian Craft
- Kate Rosenbloom
- Jonathan Casper, Matt Speir
- Genome Browser Group